

Foreground Moving Object Detection Using Background Subtraction

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Abstract: The segmentation/Detection of a moving object is one of the important step in computer vision application, such as remote sensing, medical imaging, traffic surveillance, machine/robot vision, microscopic imaging etc. In this paper "Gaussian Mixture model" for background subtraction/foreground detection has been applied which computes a foreground mask on a moving object (which is either the color video frame or series of a gray scale image). The blob analyzer has also been used to calculate statistics of identified region in a binary image. The result shows that the proposed algorithm can detect the moving object effectively while occluded by the box.

Keywords -Background Subtraction, Blob Analysis, Gaussian Mixture Model.

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I. INTRODUCTION

In computer vision application the real time segmentation of a moving object is an important step. The segmentation of a moving object involves "Background Subtraction". The detection of a moving object for a human being is quite easy while for a machine/computer it is a difficult task. So it is important to develop an algorithm which is quite adaptable and can be easily implementable [1]. The Background Subtraction method is chosen for the real time segmentation of a moving object because it is one of the important/popular method. The detection of a moving object is obtained from the difference between the current frame & the reference frame or background image. There is a various application of background subtraction in computer vision which provide very important prompts [2]. For Foreground detection; current frame – Background model > Threshold. The threshold value is chosen such that it will reduce the erroneous values [3], [4].

Background modeling consists of two important major steps:

- 1) Background Initialization
- 2) Background Update

In background initialization, the Initial model of the background is calculated while in background update the model is updated such that it will adapt the various changes in the scene. There are some difficulties which arise while performing the Background Subtraction and needs to be taken into consideration:

- Gradual & Sudden illumination changes
- Motion changes due to Camera oscillation, high frequency background, another objects (such as tree, branches, sea etc.)
- Shadow
- Changes in Background geometry [5]

II. RELATED WORK

The Background subtraction methods have found different ways to dealing with these type of problems [6]. When we are about to model the background it is very important that the background model should be adaptable towards the various changes in the frames. The background model should adjust itself such that it will reduce the difficulties arising as stated above. Due to illumination changes there is a problem for background modeling. Authors in reference [7] developed a method where every pixels of the background is modeled with Kalman filter such that it works well in the illumination changes. Gaussian mixture model is a great model used to determine that the pixel whether it belongs to background or not. Sometime the detection of a moving object become quite complex due to presence of noise in the scene. The researchers have developed many ways to reduce noise. Mostly morphological operations are used for the reduction of noise because it is one of the popular method for noise reduction [1],[8]. The modeling of the Background is one of the important task when we are trying to detect the moving object. When the scene of the background is not stationary or it is muddled

then it becomes quite difficult to choose a perfect background. For this type of situation we have to use non-parametric model for background [9]. The non-parametric model can rapidly adjust the changes in the scene which helps in the complex detection of the moving object [10]. The detection of moving object when it is seen properly in all frames of a video is easy as compared to the detection of the object which is occluded in some frame of video. So there are different algorithms for the detection of moving object when it is occluded or not occluded [11]. This paper deals with the detection of moving object when it is occluded in some frames of a video.

This paper is organized in the following sections. Section III deals with proposed algorithm, section IV describes work flow of the proposed method, section V presents the results of the proposed method, section VI presents the summary of figures and section VII shows the conclusion of the algorithm. For the detection of moving object we took an example video from MATLAB 2016a.

III. PROPOSED METHOD

The proposed method consists of the following steps:

1. Averaging:

Averaging is one of the important step in computer vision application because it reduces noise. Basically it accumulates the image pixel that computes the average value of the pixel in the given set of images. This is an influential noise reduction technique that has power to reduce noise while simultaneously it also estimates the feature. Image averaging actually increases the Signal to Noise ratio (SNR) of an image such that it reduces the noise or high frequency image component is filtered out.

The block diagram of the proposed method is shown in figure 1.

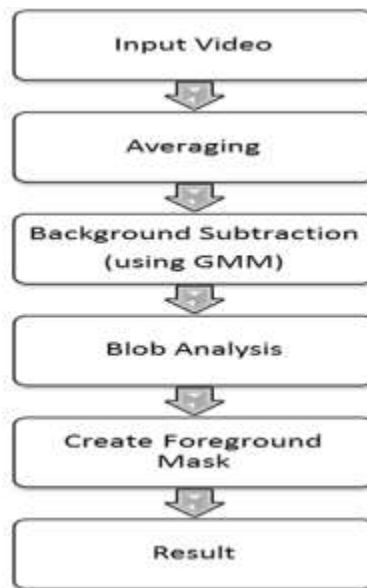


Figure 1: Block diagram of the proposed method

2. Background Subtraction using GMM

A Gaussian Mixture Model is a parametric probability density function which is a weighted sum of Gaussian component densities & given as:

$$p(X / \lambda) = \sum_{i=1}^M w_i g(X / \mu_i, \Sigma_i) \quad (1)$$

where 'X' is an n-dimensional continuous value data, w_i is the mixture of weights for $i=1$ to M .

A Gaussian Mixture Model is used for modeling of the background because it is one of the greatest model for background modeling. It models all different type of pixels [12], [13].

3. Blob Analysis

The blob analysis is one of the important step for the detection of moving object. Basically it recognize the moving object in a scene. It works on a binary image & stands for “Binary Large Object”. After using this we can understand that the large connected moving pixels is our target & the small connected pixel is not of our interest (because these are noise) [14], [15]

IV. WORK FLOW OF THE PROPOSED METHOD

In this section of the paper, we describe the work flow of the proposed algorithm. In this section first of all an input video which is of 380kB in size & having 508px*362px of a frame is fetched. After this operation averaging of the fetched image which reduces the noise in the given image is computed. For this purpose 3*3 averaging box filter has been used. After this process, we applied an important method “Background Subtraction” using Gaussian Mixture Model. After this operation a noise free foreground image has been obtained. Having noise free foreground image we have applied blob analysis which estimates the large cluster pixels value of the image which is of our interest. When blob analyzer estimates the large cluster pixel image then a mask is headed on that pixels and consequently the moving object is detected.

V. RESULTS

In this section the detection result of a moving object occluded by the box have been shown. The proposed algorithm is implemented in MATLAB 2016a. The input video is of 380kB in size and having frame rate 15 frame/sec.

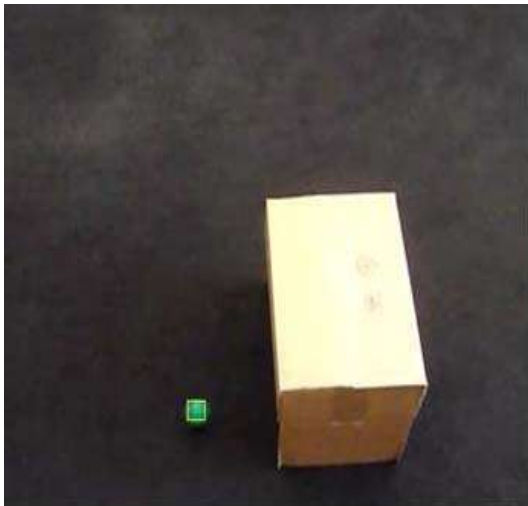


Figure 2: Input Image

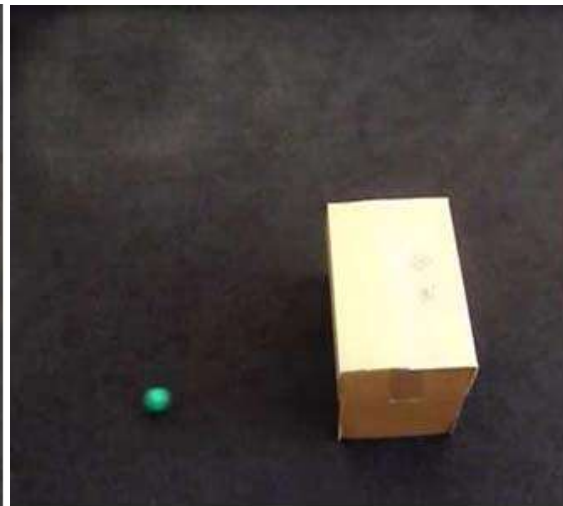


Figure 4: Detected ball before occlusion

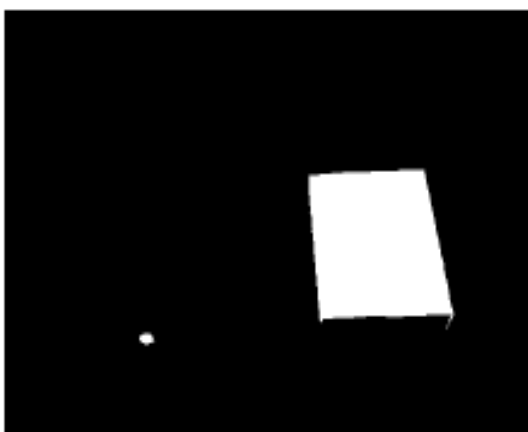


Figure 3: Foreground Image (Noise Free)



Figure 5: Detected ball after occlusion

Each frame is of 508px*362 px. In this simulation the no. of initial video frame for training the background model is taken as 1000, the threshold is chosen as 0.7, number of Gaussian modes in mixture model

is 5 & variance for initializing the new Gaussian mode is taken as 1000*1000 & the minimum blob area is taken as 100.

VI. Summary Of Figures

I have inserted four figures of simulation result. Figure 2 is the 21st frame of the input video which is fetched in MATLAB 2016a successfully. Figure 3 describes the foreground image of the frame which is obtained after background subtraction using Gaussian mixture model. Since my objective is to detect the moving object so my concentration is on only the moving ball not on the box so I used blob analyzer which works on binary image and keep the cluster of moving pixel of the image and then using bounding box a rectangular box is drawn over moving object. Figure 4 shows the detection of moving object before occlusion while Figure 5 shows detection of moving object after occlusion.

VII. CONCLUSION

From the above results it is concluded that the background subtraction is one of the important steps for the detection of moving object. The result also shows that the background subtraction gives a satisfactory result for the detection of the moving object while it is occluded.

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